## HB2 (Act 117) of the 2022 Regular Session: Bossier

Report prepared by House Fiscal Division Staff
Source of Information provided by Louisiana Department of Treasury State Bond Commission (SBC)

Agency Number	Agency	FY23 BDS	Project Title	Parish	April 2023 Bond Sale	P5 to P1	Priority 1	P1 CLOC	P1 CLOC Rescission	P1   &	Priority 2	P2 CLOC	Reauthorized P5	New P5	Priority 5 Total	P5 NLOC	State General Fund Non-Recurring (Surplus)	General Fund Direct	Total Other Means of Finance (Surplus Not Included)	TOTAL Project Funding
03-135	Northwest Louisiana War Veterans Home	1236	Replacement of Air Conditioners, Planning and Construction	Bossier		-	-		-	-	-	-	-	-	-	-	-	-	600,000	600,000
07-270	DOTD - Administration	453	LA 3227 - LA 157 Intersection Realignment, Planning and Construction	Bossier		1,500,000	1,500,000	1,500,000	-	-	-	-	3,000,000	-	3,000,000	3,000,000	-	-	-	4,500,000
07-270	DOTD - Administration	1145	Jimmie Davis Bridge Rehabilitation and Lighting, or Design, Engineering, Planning and Construction	Bossier	584,266	=	3,844,600	3,260,334	-	-	-	-	15,000,000	-	15,000,000	15,000,000	=	-	-	18,844,600
07-274	DOTD - Public Improvements	188	J. Bennett Johnston (Red River) Deepening	Avoyelles, Bossier, Caddo, Grant, Natchitoches, Rapides, Red River		-	500,000	500,000	-	-	-	-	1,000,000	-	1,000,000	1,000,000	-	-	-	1,500,000
19-644	Bossier Parish Community College	1609	Land Acquisition, Purchase and Development, Planning and Construction	Bossier		-	-		-	-	-	-	-	1,000,000	1,000,000	1,000,000	-	-	2,500,000	3,500,000
50-J08	Bossier Parish	840	Improvements to LA Highway 3 (Benton Road) and I- 220 Interchange, Planning and Construction	Bossier		=	-		-	-	=	-	=	3,000,000	3,000,000	3,000,000	500,000	-	-	3,500,000
50-MC3	Haughton	1053	Additional Water Supply Wells and Eleveted Tank, Planning and Construction	Bossier		120,000	120,000	120,000	-	-	-	-	-	2,150,000	2,150,000	2,150,000	130,000	-	-	2,400,000
					584,266	1,620,000	5,964,600	5,380,334	0	0	0	0	19,000,000	6,150,000	25,150,000	25,150,000	630,000	0	3,100,000	34,844,600